

# Computer Networks and Multimedia Communication

Graduates in Computer Networks and Multimedia Communication possess broad knowledge of information and communication technology rounded out by in-depth mastery of a specialty field such as mobile computing, ambient computing, the Internet of Things, and cloud computing.



# Our graduates possess solid general engineering skills

- A capacity to use resources from a broad range of basic sciences
- Knowledge and understanding of a specialty scientific and technical field
- Mastery of engineering tools and methods
- An ability to work within an organization, manage a team, and implement change
- Understanding of broader industrial, financial, and professional issues
- · A capacity to work in international settings
- Respect for societal values

# Recent graduates have secured positions like:

- R&D engineer
- Design/calculation engineer
- I Technical manager
- Systems/network engineer
- Application manager
- Development engineer
- Consultant

Graduates have mastered specific competencies that prepare them to handle real-world professional situations:	
Competency	Situation
Managing and overseeing software projects	<ul> <li>Drawing up specifications</li> <li>Setting up support resources</li> <li>Setting up a collaborative workspace</li> <li>Managing a team of developers</li> </ul>
Designing, developing, and integrating software bricks	<ul> <li>Determining the target architecture and components</li> <li>Upgrading and modifying existing systems</li> <li>Moving an application from one platform to another</li> <li>Integrating existing systems</li> </ul>
Automating information processing	<ul> <li>Designing applications</li> <li>Integrating applications into systems</li> <li>Designing and developing systems</li> </ul>
Administering IT infrastructure	<ul> <li>Implementing an infrastructure</li> <li>Upgrading a network</li> <li>Designing distributed solutions</li> </ul>
Creating smart systems (interactive and complex data processing systems)	<ul> <li>Creating a human-machine interface from user needs</li> <li>Implementing a content management system</li> <li>Developing or improving multimedia processing modules</li> <li>Analyzing and extracting information from the internet in a structured manner</li> </ul>
Practicing continuous innovation	Detecting emerging needs (new markets)     Growing a business (business plan)     Establishing a consulting business     Conducting audits and providing training

# In-company placements

Third year: optional placement

Fourth year: 12 weeks Fifth year: 22 weeks

Graduation project: for external customers

(companies or research labs)

A selection of companies that have hired graduates in Computer Networks and Multimedia Communication:

ATOS, BULL, CAPGEMINI, EDIFIXIO, ORANGE BUSINESS SERVICES, SOPRA, THALES, VISEO

## Academic contact

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